

Outline

- Goal
- Forum Structure
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- Voting Rules

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Goal

To produce new versions of the MPI standard that better serves the needs of the parallel computing user community

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Structure

- · Chairman and Convener: Rich Graham
- · Secretary: Jeff Squyres
- · Steering committee:

Jack Dongarra

Al Geist

Rich Graham

Bill Gropp

Andrew Lumsdaine

Rusty Lusk

Rolf Rabenseifner

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MPI 2.2 - Scope

Scope: Small changes to the standard. A small change is defined as one that does not break existing user code - either by interface changes or semantic changes - and does not require large implementation changes.

Lead: Bill Gropp

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- Released Sept 4th, 2009 in Helsinki, Finland
- Highlights
 - Modernize C and Fortran language support
 - Deprecate C++ bindings
 - Fix graph interface scalability issues
 - Allowing concurrent read access to user send buffers
 - Many miscellaneous corrections

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MPI 3.0 - Scope

Additions to the standard that are needed for better platform and application support. These are to be consistent with MPI being a library providing of parallel process management and data exchange. This includes, but is not limited to, issues associated with scalability (performance and robustness), multi-core support, cluster support, and application support.

Lead: Rich Graham

Backwards compatibility maybe maintained - Routines may be deprecated

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- Target release date: Still being release
 - Considering Sept, 2011, with incremental draft standard releases
- Comments on plan are solicited:

http://mpi-forum.questionpro.com/

Password: mpi3

Mailing list: mpi-comments@mpi-forum.org

Subscribe at: http://lists.mpi-forum.org/

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Current Active Working Groups

- Collective Operations and Topologies: Torsten Hoefler Andrew Lumsdaine - Indiana University
- Backwards Compatibility David Solt, HP
- Fault Tolerance : Richard Graham Oak Ridge National Laboratory
- Fortran Bindings: Craig Rasmussen Los Alamos National Laboratory
- Remote Memory Access: Bill Gropp, University of Ilinois Champaign/Urbana - Rajeev Thakur, Argonne National Laboratory
- Tools support: Martin Schulz and Bronis de Supinski, Lawrence Livermore National Laboratory
- Hybrid Programming: Pavan Balaji, Argonne National Laboratory

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Backward Compatibility - Charter

- Address backward compatibility issues
- The goal is to provide recommendations to MPI 3.0 proposals and introduce new proposals when appropriate to provide a reasonable transition of MPI 2.x users and the implementations that support those users to MPI 3.0 without hindering the general goals of MPI 3.0.



Backward Compatibility Premises

- MPI-2 code should run on MPI-3 implementations without substantial source code changes
 - substantial == ? not easily automated
- 3.0 document must not require indefinite support for multiple versions of the standard.
 - a transition period may be acceptible

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Backward Compatibility Current Idea

- Use symbol-specific version numbering, with macro (or weak symbol?) mapping the "best" name to most current name, by default.
- Use a global preprocessor macro to map all versioned symbols to the version provided by a particular version of MPI standard.
- Use symbol-specific macro to override version mapping for a particular symbol.

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Backward Compatibility - Examples

- Size of the count argument in interface functions
 - int MPI_Isend(void *buf, int count, MPI_Datatype datatype, int dest, int tag, MPI_Comm comm, MPI_Request *request)
 - Maybe add MPI_Count handle
 - Do we add a 2nd set of interface functions?
 - int MPI_Isend_ex(void *buf, MPI_Count count, MPI_Datatype datatype, int dest, int tag, MPI_Comm comm, MPI_Request *request)
 - Do we break backward compatibility?
 - int MPI_Isend(void *buf, MPI_Count count, MPI_Datatype datatype, int dest, int tag, MPI_Comm comm, MPI_Request *request)
 - Do we just leave this as is?

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Collective Operations

Goals:

- update the collective communication functions based on our experience since MPI-2.1
- enable more scalable design and more flexible specification of application communication patterns
- enable intelligent mapping and optimization strategies for application communications
- explore new ways to express application communication (beyond point-to-point)
- discuss possible scalability issues (communicator and group management)
- collective communication support for higher-level libraries

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Collective Operations

- Assumption:
 - the scale of systems increases steadily
 - hierarchical (e.g., multi-core) systems will become more common
 - capabilities of network interfaces increase
 - future network might be sparse and with lower effective bisection bandwidth
 - higher-level languages become more important in parallel programming

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Collective Operations

Done:

- Nonblocking Collectives: part of MPI-3 draft standard
 - MPI_lbcast(&buf, 1, MPI_INT, 0, comm, &req)
 - /* compute */
 - MPI_Wait(&req, MPI_STATUS_IGNORE);
 - reference/preview implementation: LibNBC



Collective Operations

Under consideration:

- Topological Collectives
 - MPI_Neighbor_reduce(), MPI_Neighbor_alltoall(), MPI_Neighbor_gather()
 - Hoefler, Traeff: "Sparse Collective Operations for MPI"
- Streaming Collectives
 - react to data as it comes in
 - not decided yet, is there a need for this?
- · Persistent Collectives
 - persistent P2P does not seem to be used much

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Fault Tolerance

- Goal: To define any additional support needed in the MPI standard to enable implementation of portable Fault Tolerant solutions for MPI based applications.
- Assumptions:
 - Backward compatibility is required.
 - Errors are associated with specific call sites.
 - An application may choose to be notified when an error occurs anywhere in the system.
 - An application may ignore failures that do not impact its MPI requests.
 - An MPI process may ignore failures that do not impact its MPI requests
 - An application that does not use collective operations will not require collective recovery
 - · Byzantine failures are not dealt with

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Fault Tolerance

- Goal: To define any additional support needed in the MPI standard to enable implementation of portable Fault Tolerant solutions for MPI based applications.
 - Support restoration of consistent internal state
 - Add support to for building fault-tolerant "applications" on top of MPI (piggybacking)

Fault Tolerance

Items being discussed

- Define consistent error response and reporting across the standard
- Clearly define the failure response for current MPI dynamics - master/slave fault tolerance
- Recovery of
 - Communictors
 - File handles
 - RMA windows
- Data piggybacking
- Dynamic communicators
- · Asynchronous dynamic process control



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Remote Memory Access

- Goal: To provide improved support for Remote Memory Access.
 - Read-Modify-Write operations
 - Flexible RMA synchronization
 - Scalable (not global) completion
 - Registration of data for one-sided operations
 - Support for non-contiguous data, and for overlapping regions

Just getting off the ground

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- Current "proposals"
 - Fix performance issues within the current standard specification
 - New interface where users can specify
 - Completion semantics
 - Synchronous/Asynchronous
 - Ordering
 - Simplified implementation
 - Restricting use support (predefined data types)
 - User responsible for data consistency

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Tools

- · The goal of the tools WG are interfaces to
 - Ease and standardize tool deployment and control
 - Enable more introspection into the internals of an MPI implementation
- · Support for wide range of tools, including, but not limited to
 - Performance measurements tools
 - Debuggers
 - Correctness checkers
- Motivation:
 - Provide reliable and portable interfaces
 - Ability to create cross-platform tools
- · All efforts are complimentary to the existing PMPI interface

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Tools

- A Process Acquisition Interface close to the MPIR pseudo standard
 - Locate all MPI tasks for external tools
- A Performance Information Interface providing low level performance details
 - Access to configuration variables and MPI internal performance counters
- Symbol Detection Interface
 - Enable the dynamic detection of debugger extensions
- The existing Message Queue Interface with extensions for Collectives
 - Introspection of the messages queues during debugging.
- An interface to query information about opaque MPI handles
 - Ability for debuggers to show context for datatypes, communicators, ...

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There are Severe Problems with the Existing MPI Fortran Interfaces

- Use of "mpif.h" provides no type checking.
- The MPI Fortran module is impossible to fully implement in a standards-compliant way.
- Very scary issues with compiler optimizations:
 - The Fortran compiler may employ copyin/copyout semantics, thus completely interfering with asynchronous MPI calls.
 - The Fortran compiler can legally move code statements surrounding MPI_Wait calls. This may break code in an unpredictable fashion.

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Goals of the MPI-3 Fortran Effort

- Provide a Fortran standards-compliant mechanism to suppress copy-in/copy-out semantics and code motion for MPI asynchronous operations.
- Provide explicit interfaces that suppress argument checking for MPI choice buffers (C (void *) formal parameters).
- Allow vendors to take advantage of the Fortran 2003 interoperability standard with C.
- Examine the feasibility of simplifying the Fortran interfaces by making some of the arguments optional.
- Design a palatable application migration path from older MPI Fortran bindings to the new/proposed MPI-3 bindings.

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Highlight of things to come

- New syntax has been added to the Fortran language, specifically for MPI interfaces using void * buffers, indicating any type, any rank:
 - TYPE(*), DIMENSION(..) :: buffer
- Derived types have been defined to enhance type safety:
 - -MPI Comm, MPI Datatype, MPI Errhandler, MPI Info, MPI Request, and MPI Status
- The ierr argument in Fortran calls is optional.
- TARGET and ASYNCHRONOUS attributes are to be employed by users to inhibit compiler optimizations.

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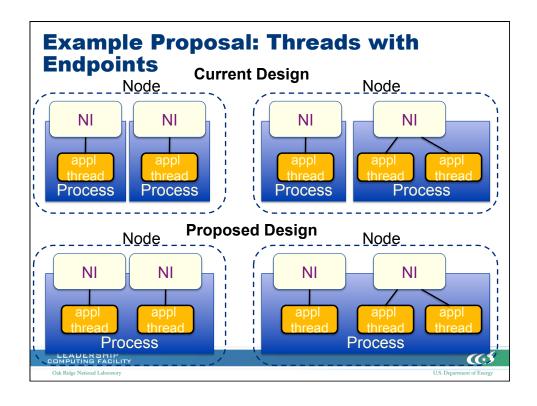
Hybrid Programming

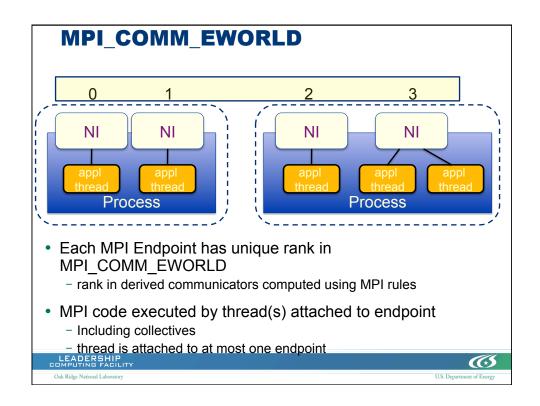
- Goals:
 - -Ensure that MPI has the features necessary to facilitate efficient hybrid programming
 - -Investigate what changes are needed in MPI to better support:
 - Traditional thread interfaces (e.g., Pthreads, OpenMP)
 - Emerging interfaces (like TBB, OpenCL, CUDA, and Ct)
 - PGAS (UPC, CAF, etc.)



Example issues being addressed

- Threads as first-class citizens (rank != process)
 - Lockless Communication for MPI+threads
 - Allow MPI implementations to avoid internal locks when multiple threads communicate using MPI
 - Useful to boost performance on multi- and many-core architectures
- Interoperating MPI with PGAS languages
 - Hybrid programs that can make MPI and/or PGAS calls
- Additional API to improve programmability for MPI
 - + threads applications
- E.g., allowing a thread to receive the data related to a LEADER SAPULTY





On Line Information

meetings.mpi-forum.org

Meeting Schedule

Meeting logistics

Mailing list signup

Mail archives

Wiki pages for each working group



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